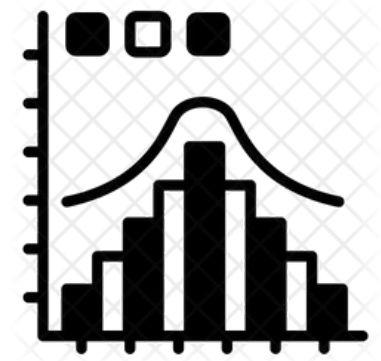


Uniform Distribution

Tushar B. Kute,
<http://tusharkute.com>

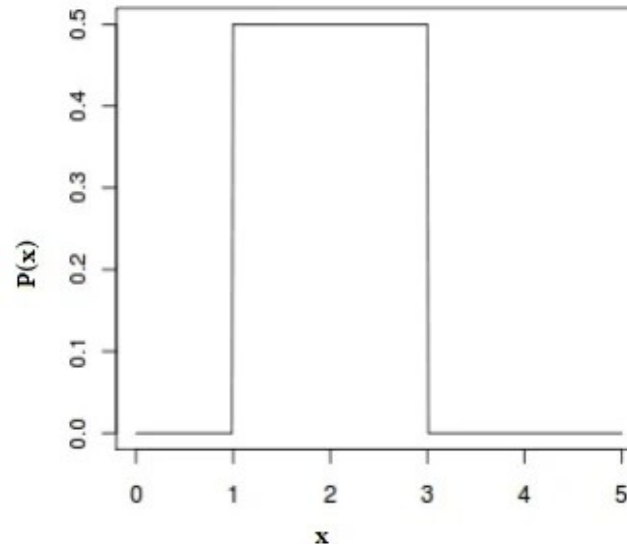


Uniform Distribution

- A uniform distribution, also called a rectangular distribution, is a probability distribution that has constant probability.
- This distribution is defined by two parameters, a and b :
 - a is the minimum.
 - b is the maximum.
- The distribution is written as $U(a, b)$.

Uniform Distribution

- The following graph shows the distribution with $a = 1$ and $b = 3$:



Like all probability distributions for continuous random variables, the area under the graph of a random variable is always equal to 1. In the above graph, the area is: $A = l \times h = 2 * 0.5 = 1$.

Uniform Distribution – types

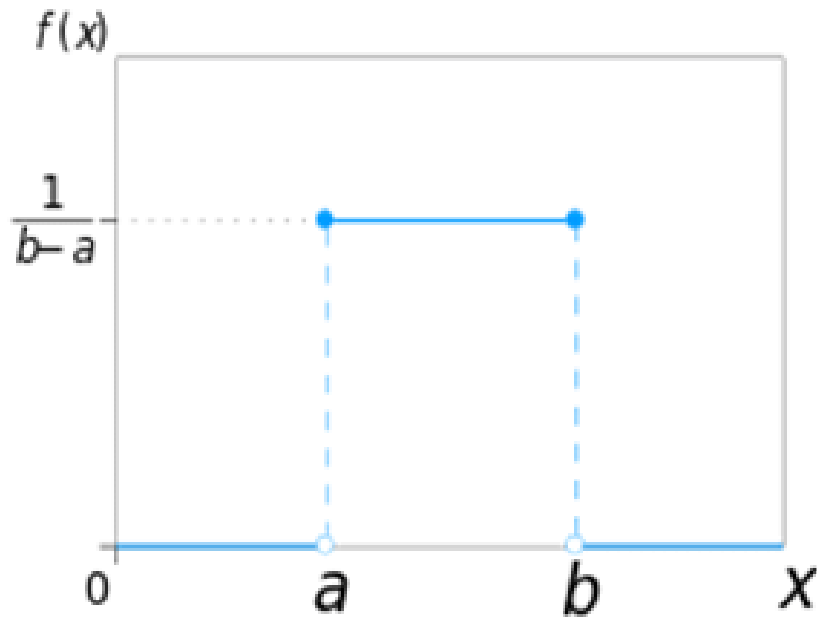
- This distribution has two types.
 - The most common type you'll find in elementary statistics is the **continuous** uniform distribution (in the shape of a rectangle).
 - However, there is a second type: the **discrete** uniform distribution. It still resembles a rectangle but instead of a line, a series of dots represent a known, finite number of outcomes.

Uniform Distribution – types

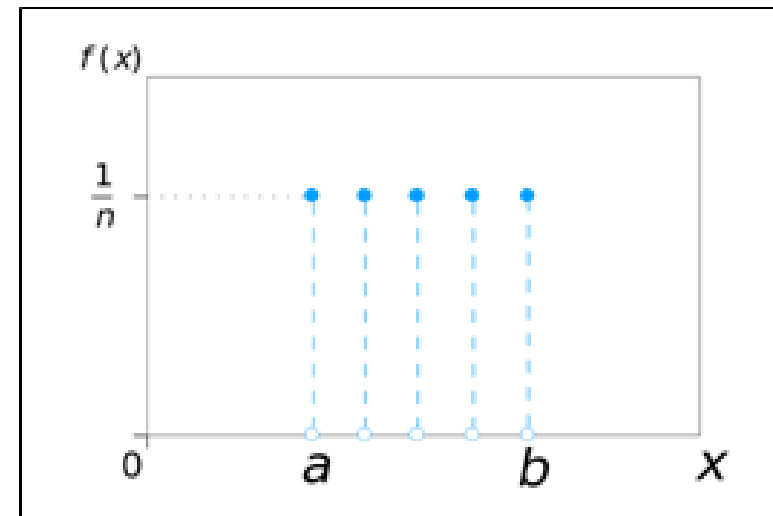
Examples of Uniform Distribution

Probability of landing on each side of a die	Probability of hitting heads or tails	Perfect random number generators	Probability of guessing exact time at any moment
Discrete Uniform Distribution		Continuous Uniform Distribution	

Uniform Distribution – types



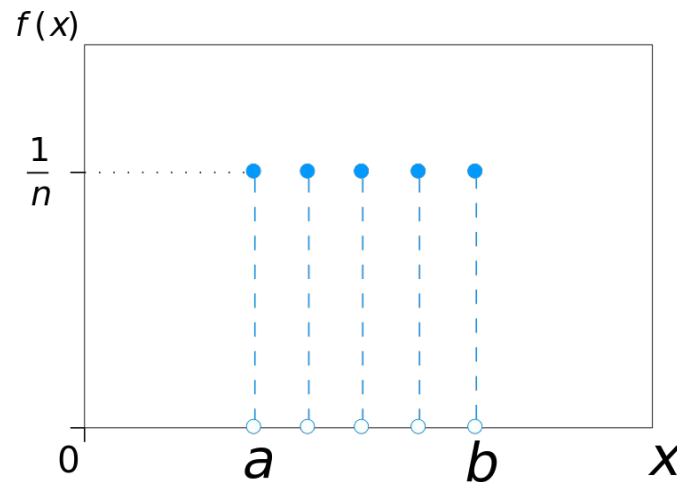
(a) Continuous Uniform Distribution



(b) Discrete Uniform Distribution

Uniform Distribution

- The following graph shows 5 possible outcomes:



Rolling a single die is one example of a discrete uniform distribution; a die roll has four possible outcomes: 1,2,3,4,5, or 6. There is a $1/6$ probability for each number being rolled.

General Formula

$$f(x) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b, \\ 0 & \text{for } x < a \text{ or } x > b \end{cases}$$

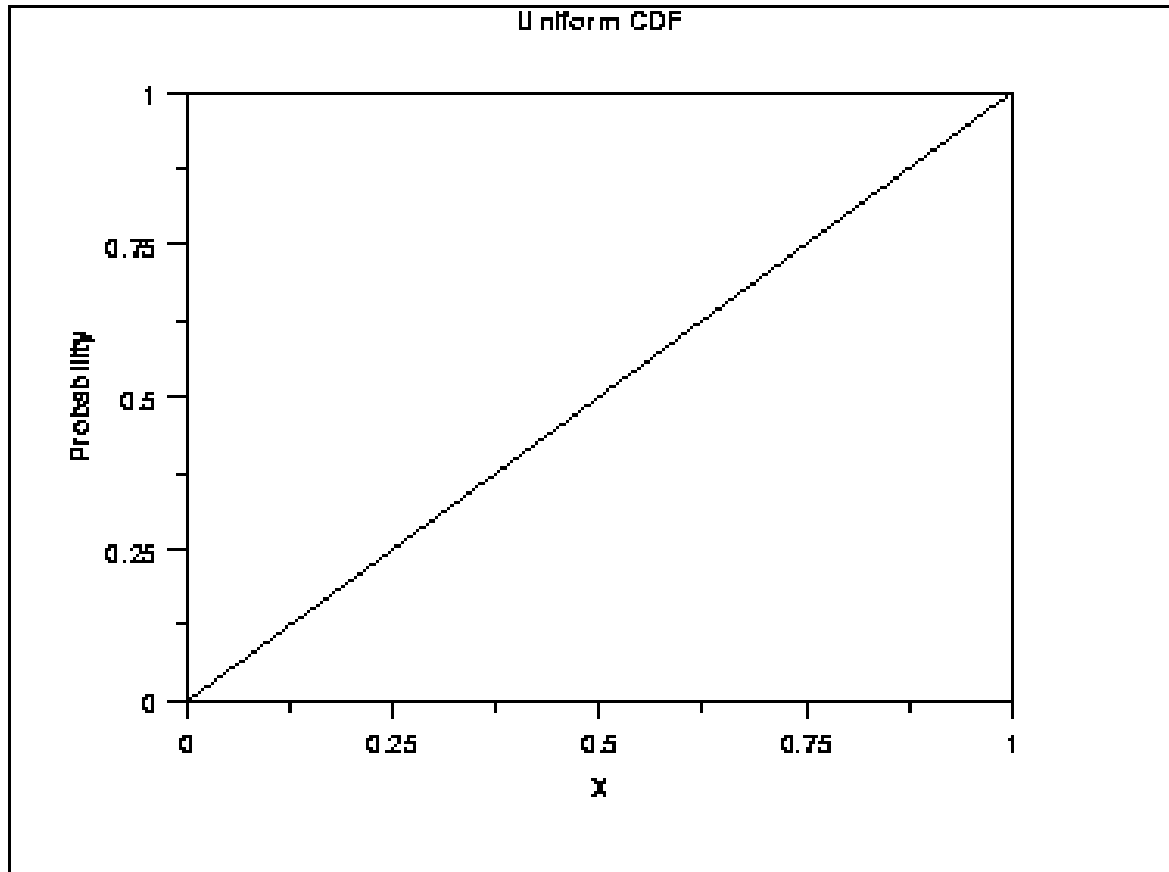
General Formula

- The general formula for the probability density function (pdf) for the uniform distribution is:
$$f(x) = 1 / (B - A) \text{ for } A \leq x \leq B.$$
- “A” is the location parameter: The location parameter tells you where the center of the graph is.
- “B” is the scale parameter: The scale parameter stretches the graph out on the horizontal axis.
Note: The A and B here aren't to be confused with lowercase (a,b), which is an open interval.

Uniform CDF

- The uniform distribution doesn't always look like a rectangle.
- A special case, the uniform cumulative distribution function, adds up all of the probabilities (in the same way a cumulative frequency distribution adds probabilities) and plots the result, which is a linear graph and not a rectangle:

Uniform CDF



Mean

- The expected value (i.e. the mean) of a uniform random variable X is:

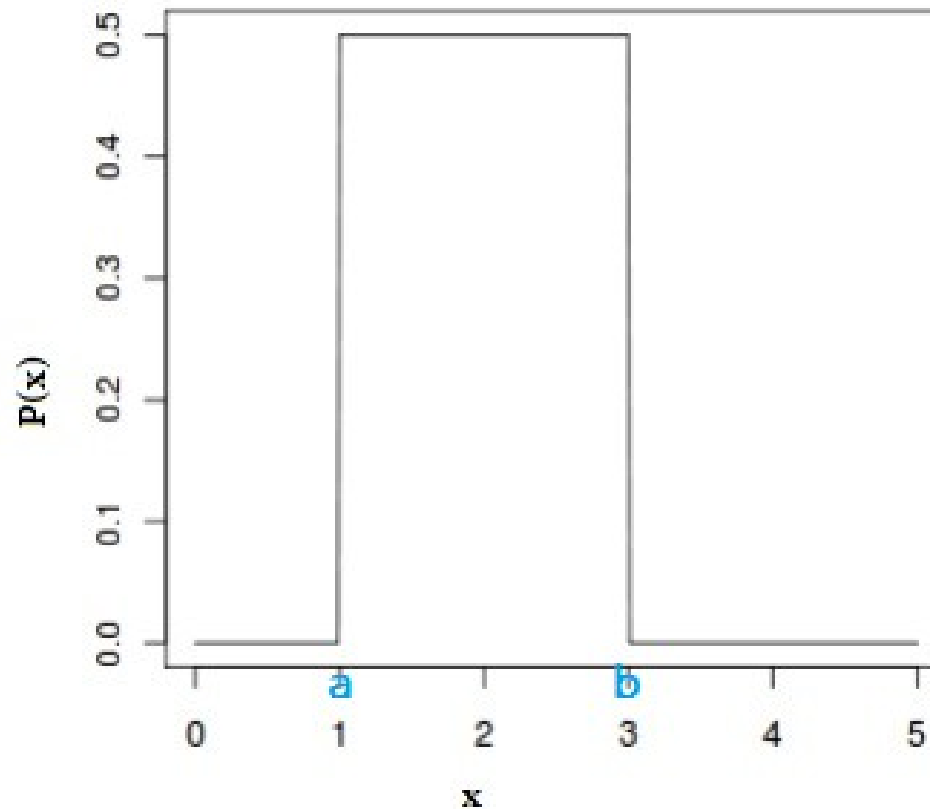
$$E(X) = (1/2) (a + b)$$

- This is also written equivalently as:

$$E(X) = (b + a) / 2.$$

- “a” in the formula is the minimum value in the distribution, and “b” is the maximum value.

Mean



$$\text{Mean} = (1/2) a + b = 1/2 (1 + 3) = 1/2 (4) = 2$$

Mean

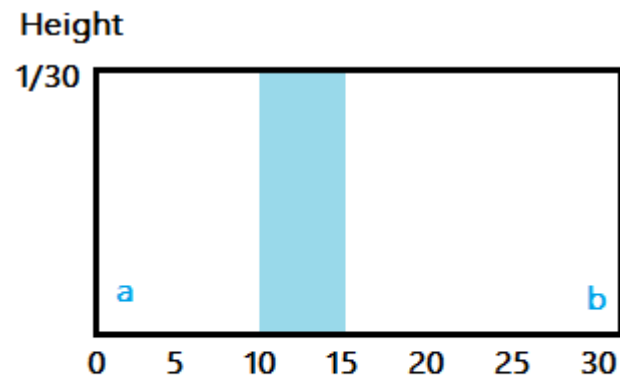
- The variance of a uniform random variable is:

$$\text{Var}(x) = (1/12)(b-a)^2$$

- For the above image, the variance is,
 $(1/12)(3 - 1)^2 = 1/12 * 4 = 1/3.$

Finding Probabilities

- Example question #1: The average amount of weight gained by a person over the winter months is uniformly distributed from 0 to 30lbs.
- Find the probability a person will gain between 10 and 15lbs during the winter months.



Area of blue rectangle
 = length * height
 = $5 * \frac{1}{30} = \frac{1}{6}$

Finding Probabilities

- Step 1: Find the height of the distribution. The area under a probability distribution is always 1. As there are 30 units (from zero to 30), then the height is $1/30$.
- Step 2: Find the width of the “slice” of the distribution mentioned in the question. Do this by subtracting the biggest number (b) from the smallest (a), to get $b - a = 15 - 10 = 5$.
- Step 3: Multiply the width (Step 2) by the height (Step 1) to get:
- Probability = $5 * 1/30 = 5/30 = 1/6$.

Finding Probabilities

- Example Question 2: Find $P(X \leq 10)$ for the above question.
- This is asking you to find the probability that the random variable X is less than 10. In other words, you want to know the probability a person will gain up to ten pounds.
- Step 1: Find the width of the “box”: $b - a = 10 - 0 = 10$.
- Step 2: Multiply the width (Step 1) by the height. We already know the height is $1/30$ (from example question 1), so: $10 * 1/30 = 10/30 = 1/3$.

Finding Probabilities

- Example Question 3: Find $P(20 \leq X \leq 25)$ for the above question. This is asking the probability of a weight gain between 20 and 25 pounds.
- Step 1: Find the width of the “box”: $b - a = 25 - 20 = 5$.
- Step 2: Multiply the width (Step 1) by the height. We already know the height is $1/30$ (from example question 1), so:
$$5 * 1/30 = 5/30 = 1/6.$$

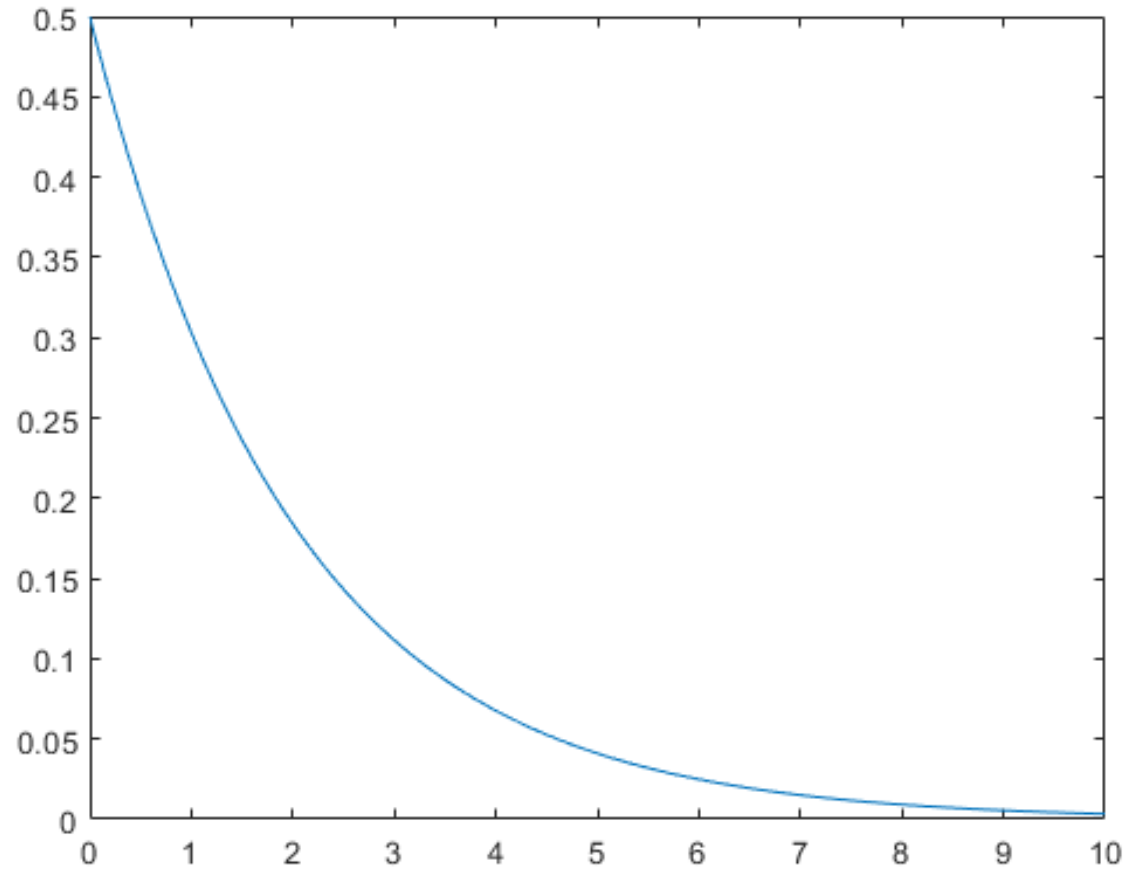
The more formal formula

- You can solve these types of problems using the steps above, or you can use the formula for finding the probability for a continuous uniform distribution:
$$P(X) = \frac{d - c}{b - a}.$$
- This is also sometimes written as:
$$P(X) = \frac{x_2 - x_1}{b - a}.$$
- “d” and “c” ($x_2 - x_1$) are the upper and lower bounds of the area you are trying to find.
- You get exactly the same answer as if you’d followed the steps above. If formulas work for you...great. Personally, I find it easier to visualize these problems as trying to find an area inside a rectangle. Otherwise, I’ve just got another formula to memorize.

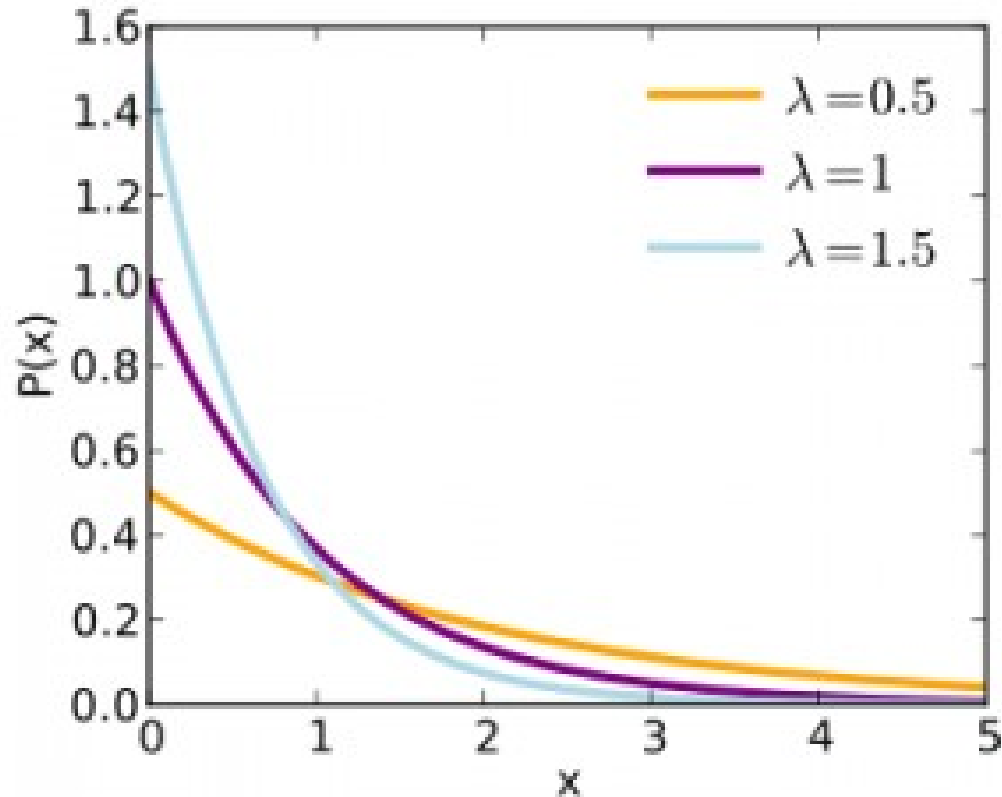
Uniform Distribution in Python

- `scipy.stats.uniform()` is a Uniform continuous random variable. It is inherited from the of generic methods as an instance of the `rv_continuous` class. It completes the methods with details specific for this particular distribution.
- Parameters :
 - `q` : lower and upper tail probability
 - `x` : quantiles
 - `loc` : [optional]location parameter. Default = 0
 - `scale` : [optional]scale parameter. Default = 1
 - `size` : [tuple of ints, optional] shape or random variates.
 - `moments` : [optional] composed of letters ['mvsk']; 'm' = mean, 'v' = variance, 's' = Fisher's skew and 'k' = Fisher's kurtosis. (default = 'mv').
 - Results : Uniform continuous random variable

Graph



Probability Density Function



Probability Density Function

- The most common form of the pdf is:
$$F(x;\lambda) = e^{-\lambda x} \quad x > 0.$$
- Where:
 - e = the natural number e ,
 - λ = mean time between events,
 - x = a random variable.
- For x less than 0, $F(x;\lambda) = 0$

Probability Density Function

- For x less than 0, $F(x;\lambda) = 0$
- An alternate form of the pdf (Engineering Statistics Handbook) is:
- $f(x) = (1/\beta) e^{-(x-\mu)/\beta} \quad x \geq \mu ; \beta > 0$

where μ is the location parameter and β is the scale parameter. The scale parameter is sometimes referred to as λ which equals $1/\beta$.

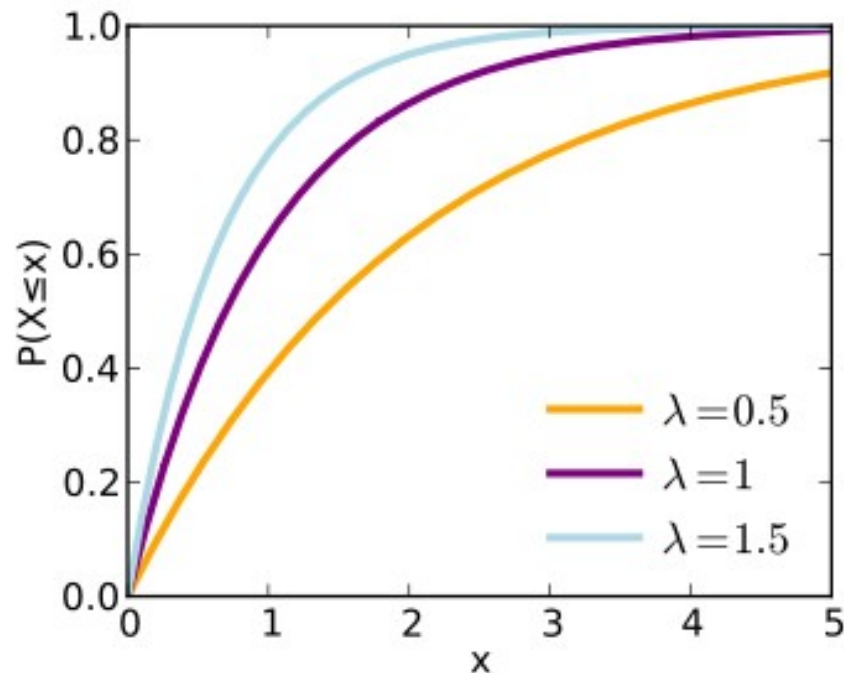
- If $\mu = 0$ and $\beta = 1$ it is called the standard exponential distribution and has the equation:
 $f(x) = e^{-x}$ for $x \geq 0$.

Cumulative Distribution Function

- The formula for the cumulative distribution function of the exponential distribution is:

$$F(x) = 1 - e^{-\lambda x}$$

$$x \geq 0; \lambda > 0$$



Connection to Other Distributions

- The exponential distribution is related to the Poisson distribution.
- While the exponential models time between successive events over a continuous time interval, the Poisson distribution deals with events that happen over a fixed period of time.
- The number of times the event will happen within a certain amount of time is a Poisson distribution if:
 - The event can happen more than one time.
 - If the time elapsed between two events is exponentially distributed.
 - The events are independent of previous events.

Using Python

- You can generate an exponentially distributed random variable using `scipy.stats` module's `expon.rvs()` method which takes shape parameter `scale` as its argument which is nothing but $1/\lambda$ in the equation.
- To shift distribution use the `loc` argument, `size` decides the number of random variates in the distribution.
- If you want to maintain reproducibility, include a `random_state` argument assigned to a number.

Thank you

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