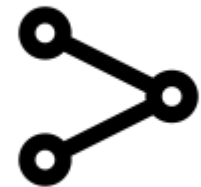
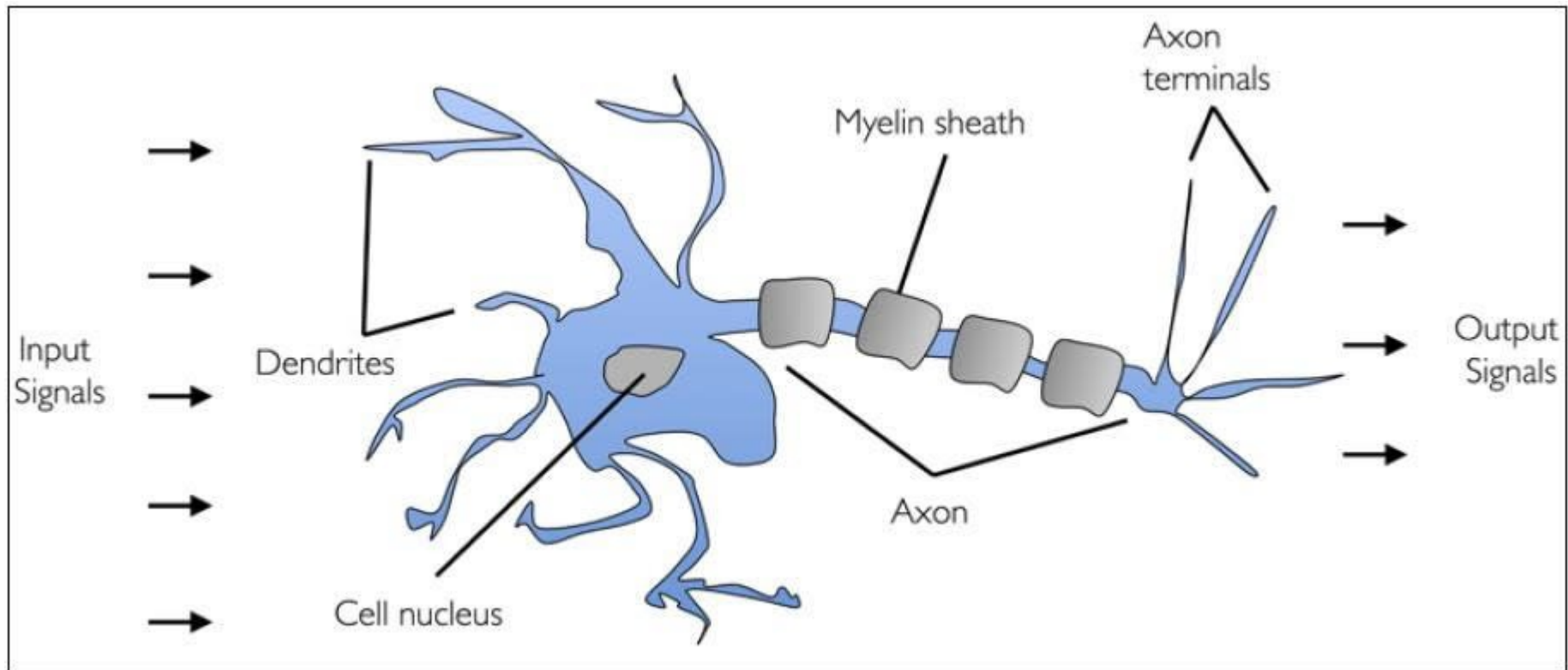


# Perceptron

Tushar B. Kute,  
<http://tusharkute.com>



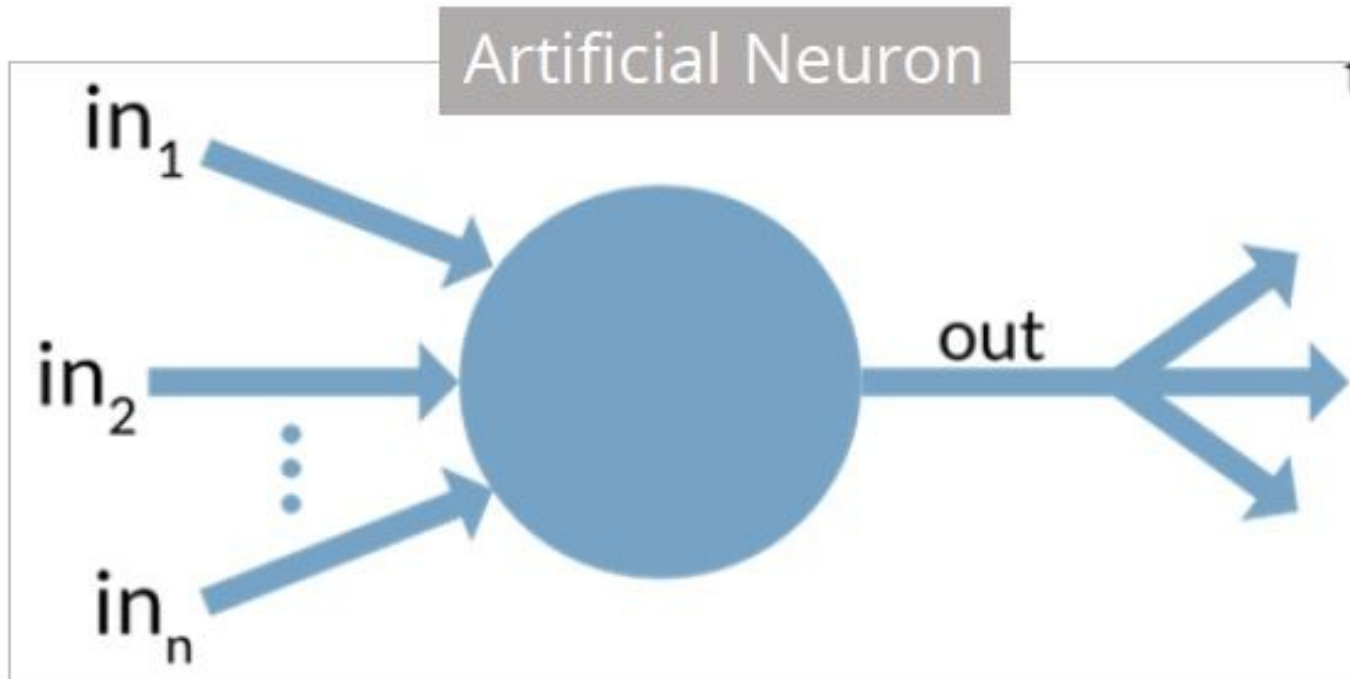
# Biological Neuron



# Artificial Neuron

- Researchers Warren McCullock and Walter Pitts published their first concept of simplified brain cell in 1943.
- This was called McCullock-Pitts (MCP) neuron. They described such a nerve cell as a simple logic gate with binary outputs.
- Multiple signals arrive at the dendrites and are then integrated into the cell body, and, if the accumulated signal exceeds a certain threshold, an output signal is generated that will be passed on by the axon.

# Artificial Neuron



# Biological vs. Artificial Neuron

Biological Neuron	Artificial Neuron
Cell Nucleus (Soma)	Node
Dendrites	Input
Synapse	Weights or interconnections
Axon	Output

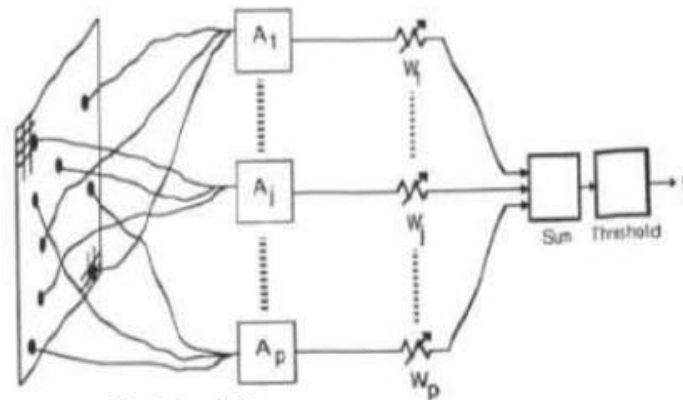
# Artificial Neuron

- The artificial neuron has the following characteristics:
  - A neuron is a mathematical function modeled on the working of biological neurons
  - It is an elementary unit in an artificial neural network
  - One or more inputs are separately weighted
  - Inputs are summed and passed through a nonlinear function to produce output
  - Every neuron holds an internal state called activation signal
  - Each connection link carries information about the input signal
  - Every neuron is connected to another neuron via connection link

# Perceptron

- A perceptron is a neural network unit (an artificial neuron) that does certain computations to detect features or business intelligence in the input data.

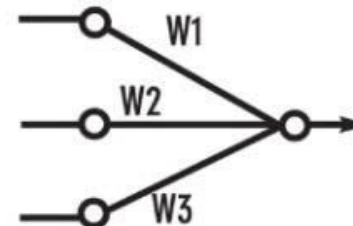
## Perceptron (1957)



Frank Rosenblatt  
(1928-1971)

Original Perceptron

*(From Perceptrons by M. L. Minsky and S. Papert, 1969, Cambridge, MA: MIT Press. Copyright 1969 by MIT Press.)*



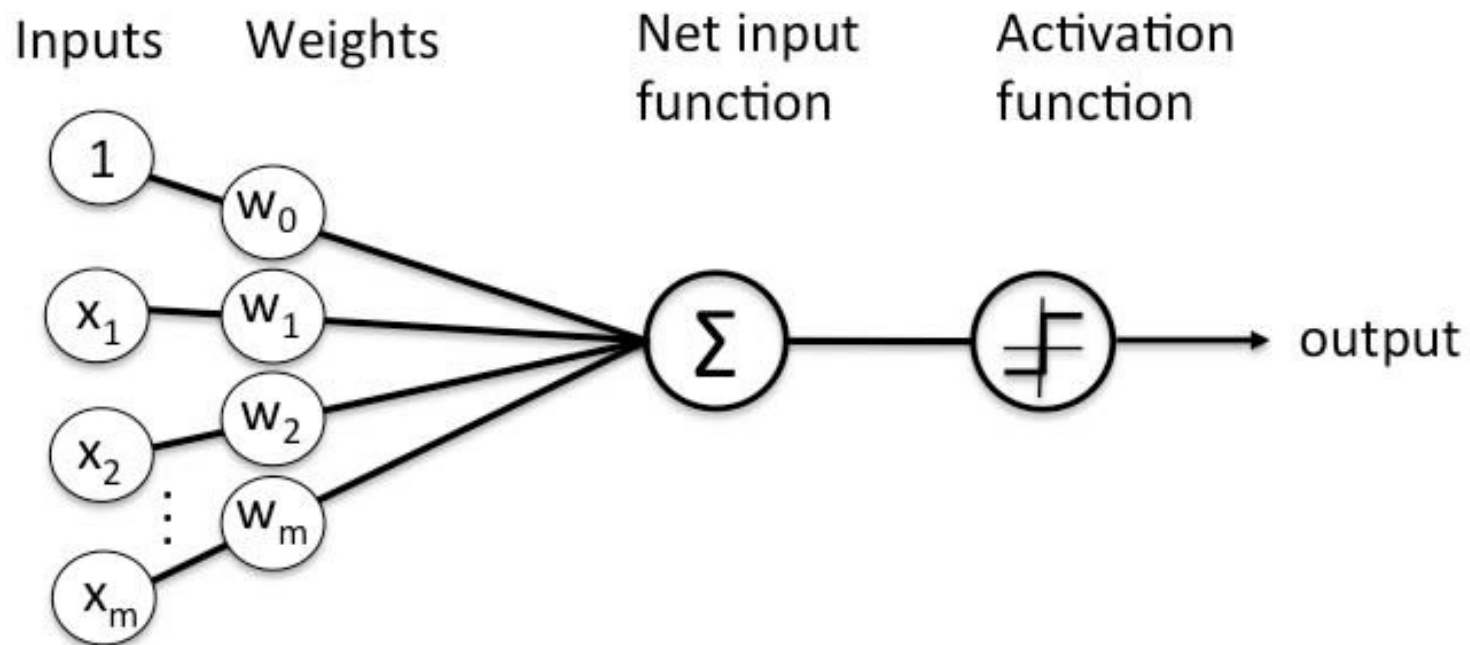
Simplified model:

# Perceptron

- Perceptron was introduced by Frank Rosenblatt in 1957.
- He proposed a Perceptron learning rule based on the original MCP neuron.
- A Perceptron is an algorithm for supervised learning of binary classifiers.
- This algorithm enables neurons to learn and processes elements in the training set one at a time.



# Perceptron

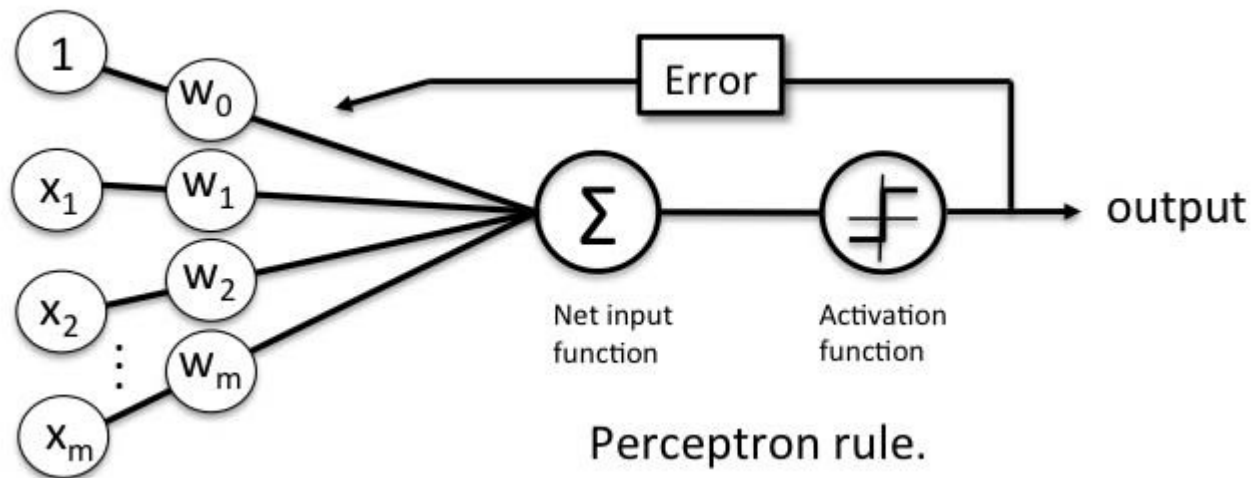


# Perceptron

- There are two types of Perceptrons: Single layer and Multilayer.
- Single layer Perceptrons can learn only linearly separable patterns.
- Multilayer Perceptrons or feedforward neural networks with two or more layers have the greater processing power.
- The Perceptron algorithm learns the weights for the input signals in order to draw a linear decision boundary.
- This enables you to distinguish between the two linearly separable classes +1 and -1.
- Note: Supervised Learning is a type of Machine Learning used to learn models from labeled training data. It enables output prediction for future or unseen data.

# Perceptron Learning Rule

- Perceptron Learning Rule states that the algorithm would automatically learn the optimal weight coefficients.
- The input features are then multiplied with these weights to determine if a neuron fires or not.



# Perceptron function

- Perceptron is a function that maps its input “x,” which is multiplied with the learned weight coefficient; an output value “f(x)” is generated.

$$f(x) = \begin{cases} 1 & \text{if } w \cdot x + b > 0 \\ 0 & \text{otherwise} \end{cases}$$

- In the equation given above:
  - “w” = vector of real-valued weights
  - “b” = bias (an element that adjusts the boundary away from origin without any dependence on the input value)
  - “x” = vector of input x values

# Perceptron function

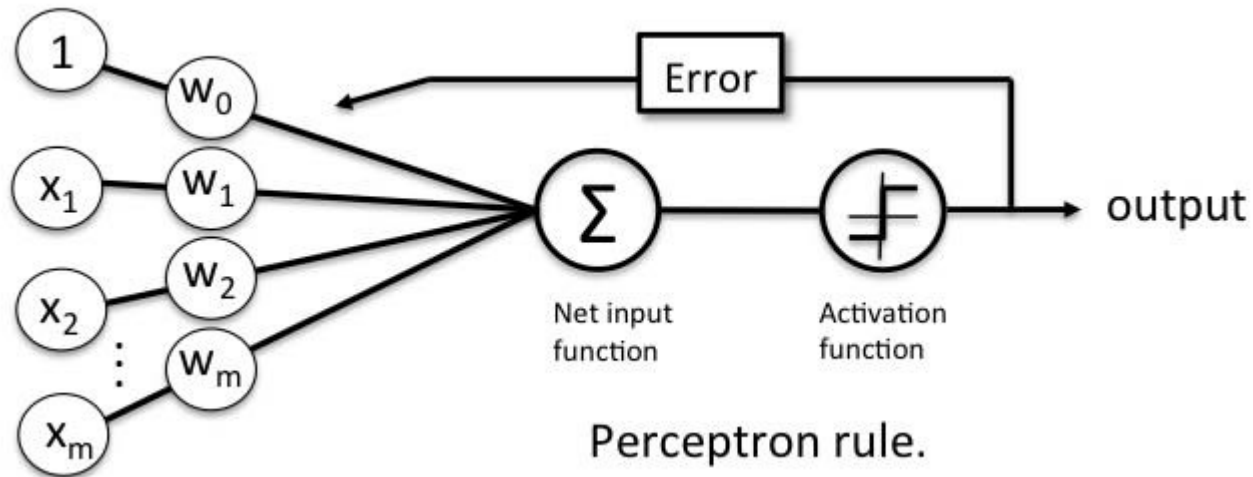
“m” = number of inputs to the Perceptron

$$\sum_{i=1}^m w_i x_i$$

- The output can be represented as “1” or “0.” It can also be represented as “1” or “-1” depending on which activation function is used.

# Inputs of Perceptron

- A Perceptron accepts inputs, moderates them with certain weight values, then applies the transformation function to output the final result. The above below shows a Perceptron with a Boolean output.



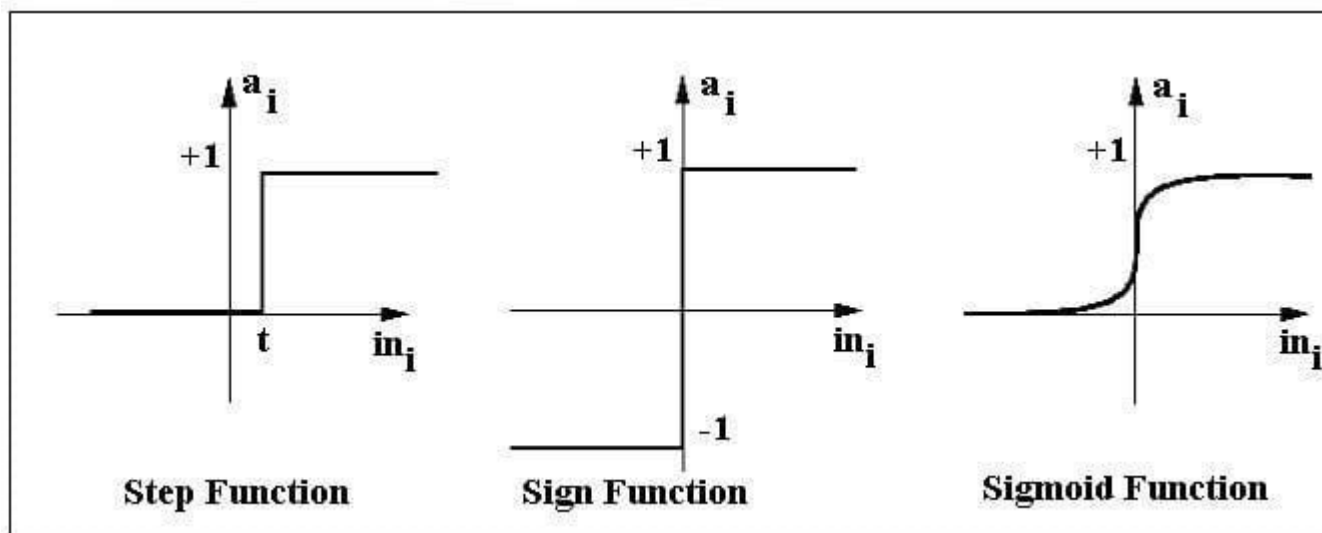
# Inputs of Perceptron

- A Boolean output is based on inputs such as salaried, married, age, past credit profile, etc. It has only two values: Yes and No or True and False.
- The summation function “ $\Sigma$ ” multiplies all inputs of “ $x$ ” by weights “ $w$ ” and then adds them up as follows:

$$w_0 + w_1x_1 + w_2x_2 + \dots + w_nx_n$$

# Activation function

- The activation function applies a step rule (convert the numerical output into +1 or -1) to check if the output of the weighting function is greater than zero or not.





# Example

- For example:

If  $\sum wix_i > 0 \Rightarrow$  then final output “o” = 1 (issue bank loan)

Else, final output “o” = -1 (deny bank loan)

- Step function gets triggered above a certain value of the neuron output; else it outputs zero. Sign Function outputs +1 or -1 depending on whether neuron output is greater than zero or not. Sigmoid is the S-curve and outputs a value between 0 and 1.

# Output of Perceptron

- Perceptron with a Boolean output:
- Inputs:  $x_1 \dots x_n$
- Output:  $o(x_1 \dots x_n)$

$$o(x_1, \dots, x_n) = \begin{cases} 1 & \text{if } w_0 + w_1x_1 + w_2x_2 + \dots + w_nx_n > 0 \\ -1 & \text{otherwise} \end{cases}$$

- Weights:  $w_i \Rightarrow$  contribution of input  $x_i$  to the Perceptron output;

$w_0 \Rightarrow$  bias or threshold

# Output of Perceptron

- If  $\sum w \cdot x > 0$ , output is +1, else -1. The neuron gets triggered only when weighted input reaches a certain threshold value.

$$o(\vec{x}) = \text{sgn}(\vec{w} \cdot \vec{x})$$

$$\text{sgn}(y) = \begin{cases} 1 & \text{if } y > 0 \\ -1 & \text{otherwise} \end{cases}$$

- An output of +1 specifies that the neuron is triggered. An output of -1 specifies that the neuron did not get triggered.
- “sgn” stands for sign function with output +1 or -1.

# Error in Perceptron

- In the Perceptron Learning Rule, the predicted output is compared with the known output.
- If it does not match, the error is propagated backward to allow weight adjustment to happen.

# Perceptron decision function

- A decision function  $\phi(z)$  of Perceptron is defined to take a linear combination of  $x$  and  $w$  vectors.

$$\mathbf{w} = \begin{bmatrix} w_1 \\ \vdots \\ w_m \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_m \end{bmatrix}$$

# Perceptron: Decision Function

- The value  $z$  in the decision function is given by:

$$Z = w_1x_1 + \dots + w_mx_m$$

- The decision function is +1 if  $z$  is greater than a threshold  $\theta$ , and it is -1 otherwise.

$$\phi(z) = \begin{cases} 1 & \text{if } z \geq \theta \\ -1 & \text{otherwise} \end{cases}$$

- This is the Perceptron algorithm.

# Bias Unit

- For simplicity, the threshold  $\theta$  can be brought to the left and represented as  $w_0x_0$ , where  $w_0 = -\theta$  and  $x_0 = 1$ .

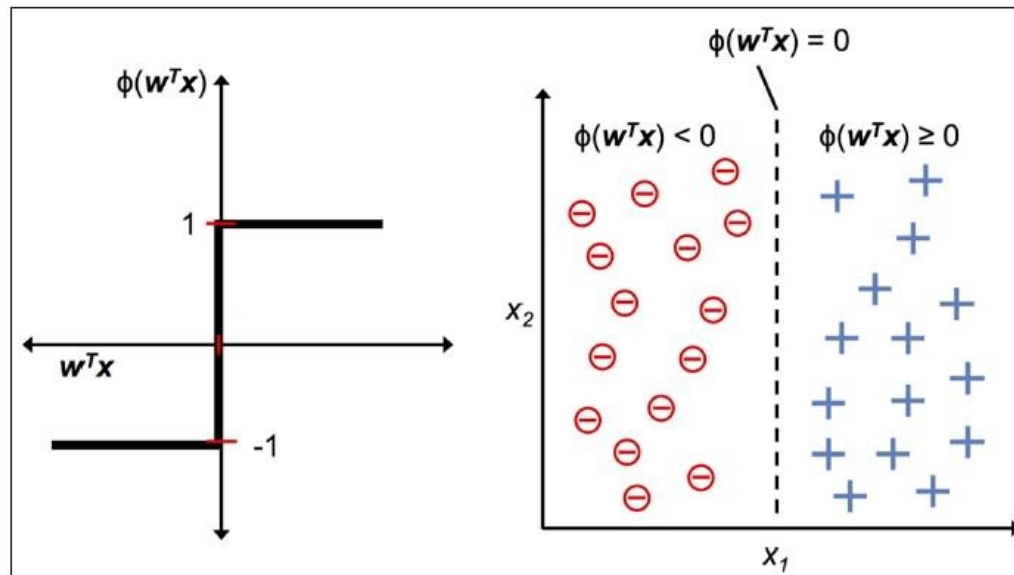
$$z = w_0x_0 + w_1x_1 + \dots + w_mx_m = \mathbf{w}^T \mathbf{x}$$

- The value  $w_0$  is called the bias unit.
- The decision function then becomes:

$$\phi(z) = \begin{cases} 1 & \text{if } z \geq 0 \\ -1 & \text{otherwise} \end{cases}$$

# Output

- The figure shows how the decision function squashes  $w^T x$  to either +1 or -1 and how it can be used to discriminate between two linearly separable classes.



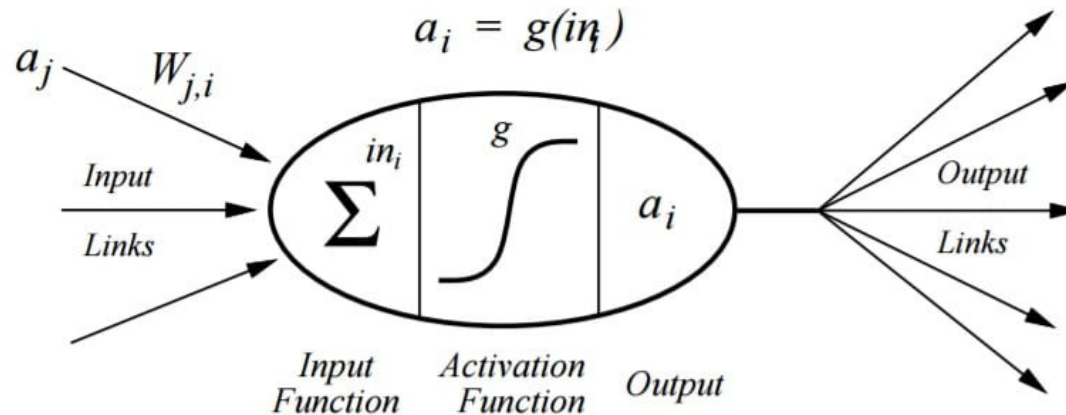


# Perceptron at a Glance

- Perceptron has the following characteristics:
  - Perceptron is an algorithm for Supervised Learning of single layer binary linear classifier.
  - Optimal weight coefficients are automatically learned.
  - Weights are multiplied with the input features and decision is made if the neuron is fired or not.
  - Activation function applies a step rule to check if the output of the weighting function is greater than zero.
  - Linear decision boundary is drawn enabling the distinction between the two linearly separable classes +1 and -1.
  - If the sum of the input signals exceeds a certain threshold, it outputs a signal; otherwise, there is no output.

# Sigmoid Activation Function

- The diagram given here shows a Perceptron with sigmoid activation function. Sigmoid is one of the most popular activation functions.



$$a_i = g\left(\sum_j W_{j,i} a_j\right)$$

# Sigmoid Activation Function

- A Sigmoid Function is a mathematical function with a Sigmoid Curve (“S” Curve). It is a special case of the logistic function and is defined by the function given below:

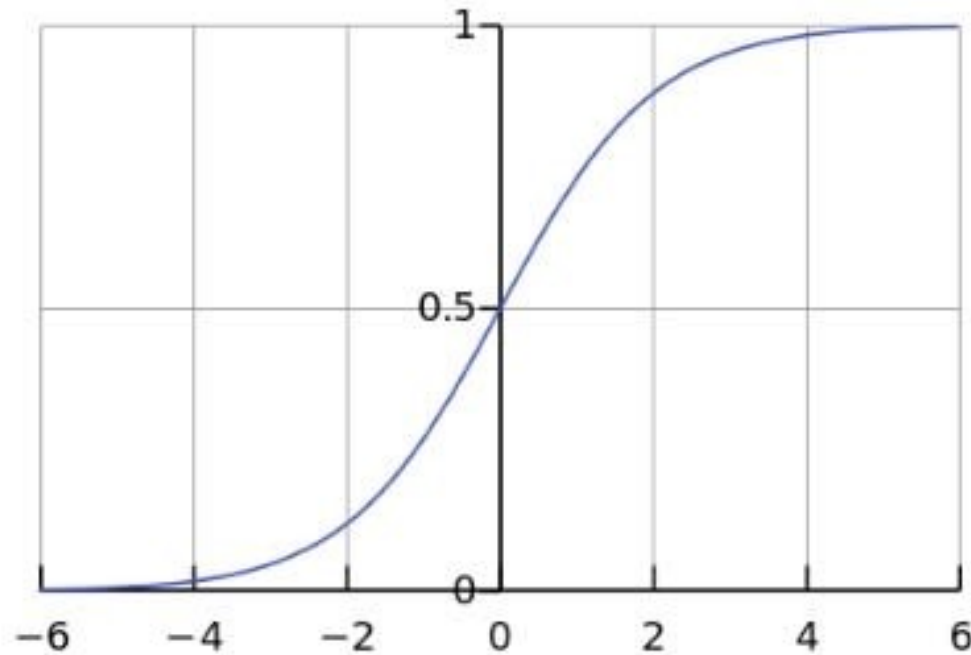
$$\phi_{\text{logistic}}(z) = \frac{1}{1 + e^{-z}}$$

- Here, value of  $z$  is:

$$z = w_0x_0 + w_1x_1 + \dots + w_mx_m = \sum_{i=0}^m w_ix_i = w^T x$$

# Sigmoid Curve

- The curve of the Sigmoid function called “S Curve” is shown here.



# Sigmoid Curve

- This is called a logistic sigmoid and leads to a probability of the value between 0 and 1.
- This is useful as an activation function when one is interested in probability mapping rather than precise values of input parameter  $t$ .
- The sigmoid output is close to zero for highly negative input.
- This can be a problem in neural network training and can lead to slow learning and the model getting trapped in local minima during training.
- Hence, hyperbolic tangent is more preferable as an activation function in hidden layers of a neural network.

# Example:

```
>>> import numpy as np

>>> X = np.array([1, 1.4, 2.5]) ## first value must be 1
>>> w = np.array([0.4, 0.3, 0.5])

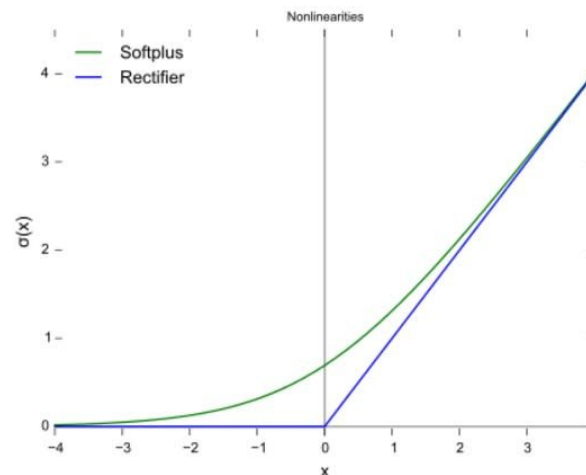
>>> def net_input(X, w):
...     return np.dot(X, w)
...
>>> def logistic(z):
...     return 1.0 / (1.0 + np.exp(-z))
...
>>> def logistic_activation(X, w):
...     z = net_input(X, w)
...     return logistic(z)
...
>>> print('P(y=1|x) = %.3f' % logistic_activation(X, w))
P(y=1|x) = 0.888
```

# Output

- The Perceptron output is 0.888, which indicates the probability of output  $y$  being a 1.
- If the sigmoid outputs a value greater than 0.5, the output is marked as TRUE.
- Since the output here is 0.888, the final output is marked as TRUE.
- In the next section, let us focus on the rectifier and softplus functions.

# Relu and Softplus

- Apart from Sigmoid and Sign activation functions seen earlier, other common activation functions are ReLU and Softplus.
- They eliminate negative units as an output of max function will output 0 for all units 0 or less.





# Relu and Softplus

- A rectifier or ReLU (Rectified Linear Unit) is a commonly used activation function.
- This function allows one to eliminate negative units in an ANN. This is the most popular activation function used in deep neural networks.
- A smooth approximation to the rectifier is the Softplus function:
- The derivative of Softplus is the logistic or sigmoid function:

# Softmax Function

- Another very popular activation function is the Softmax function. The Softmax outputs probability of the result belonging to a certain set of classes. It is akin to a categorization logic at the end of a neural network.
- For example, it may be used at the end of a neural network that is trying to determine if the image of a moving object contains an animal, a car, or an airplane.
- In Mathematics, the Softmax or normalized exponential function is a generalization of the logistic function that squashes a K-dimensional vector of arbitrary real values to a K-dimensional vector of real values in the range (0, 1) that add up to 1.

# Softmax Function

- In probability theory, the output of Softmax function represents a probability distribution over K different outcomes.
- In Softmax, the probability of a particular sample with net input  $z$  belonging to the  $i$ th class can be computed with a normalization term in the denominator, that is, the sum of all  $M$  linear functions:

$$p(y = i|z) = \phi(z) = \frac{e^{z_i}}{\sum_{j=1}^M e^{z_j}}$$

- The Softmax function is used in ANNs and Naïve Bayes classifiers.

# Softmax Function

- For example, if we take an input of  $[1, 2, 3, 4, 1, 2, 3]$ , the Softmax of that is  $[0.024, 0.064, 0.175, 0.475, 0.024, 0.064, 0.175]$ .
- The output has most of its weight if the original input is '4'
- This function is normally used for:
  - Highlighting the largest values
  - Suppressing values that are significantly below the maximum value.

# Softmax Function

```
>>> def softmax(z):  
...     return np.exp(z) / np.sum(np.exp(z))  
...  
>>> y_probab = softmax(Z)  
>>> print('Probabilities:\n', y_probab)  
Probabilities:  
 [ 0.44668973  0.16107406  0.39223621]  
  
>>> np.sum(y_probab)  
1.0
```

This code implements the softmax formula and prints the probability of belonging to one of the three classes. The sum of probabilities across all classes is 1.

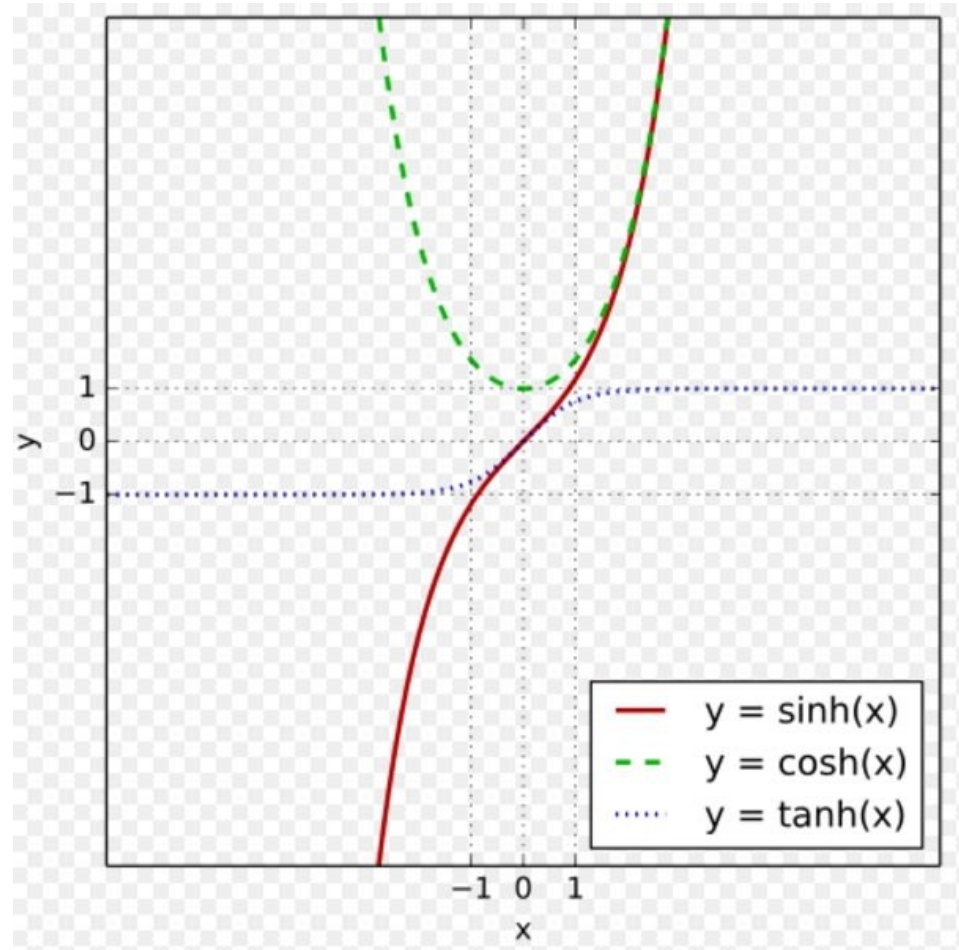
# Hyperbolic Tangent

- Hyperbolic or tanh function is often used in neural networks as an activation function. It provides output between -1 and +1. This is an extension of logistic sigmoid; the difference is that output stretches between -1 and +1 here.

$$\phi_{\tanh}(z) = 2 \times \phi_{\text{logistic}}(2z) - 1 = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

- The advantage of the hyperbolic tangent over the logistic function is that it has a broader output spectrum and ranges in the open interval (-1, 1), which can improve the convergence of the backpropagation algorithm.

# Hyperbolic Activation Functions



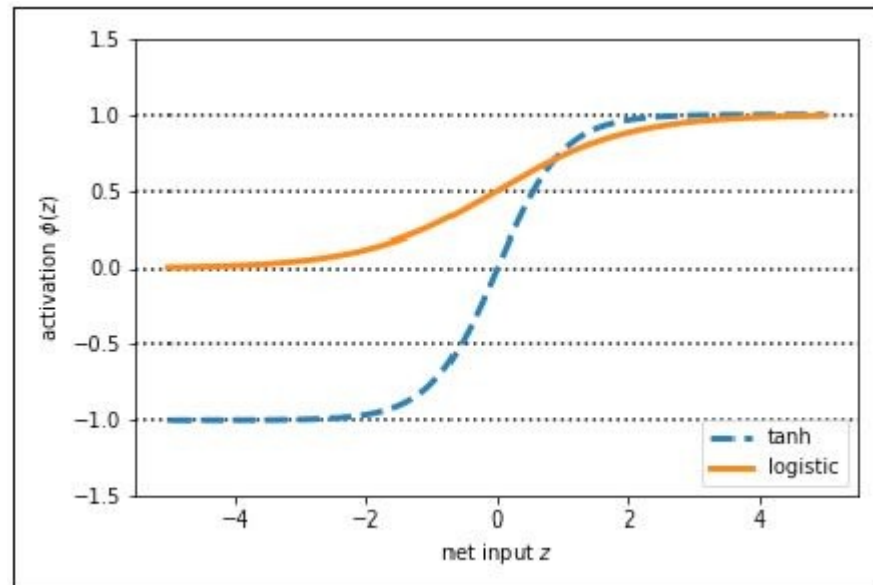
# Hyperbolic Tangent

```
>>> def tanh(z):  
...     e_p = np.exp(z)  
...     e_m = np.exp(-z)  
...     return (e_p - e_m) / (e_p + e_m)  
  
>>> z = np.arange(-5, 5, 0.005)  
>>> log_act = logistic(z)  
>>> tanh_act = tanh(z)
```

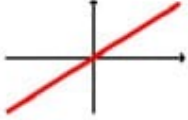
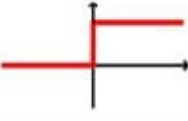







# Hyperbolic Tangent

- This code implements the tanh formula. Then it calls both logistic and tanh functions on the z value.
- The tanh function has two times larger output space than the logistic function.



# Summary

Activation Function	Equation	Example	1D Graph
Linear	$\phi(z) = z$	Adaline, linear regression	
Unit Step (Heaviside Function)	$\phi(z) = \begin{cases} 0 & z < 0 \\ 0.5 & z = 0 \\ 1 & z > 0 \end{cases}$	Perceptron variant	
Sign (signum)	$\phi(z) = \begin{cases} -1 & z < 0 \\ 0 & z = 0 \\ 1 & z > 0 \end{cases}$	Perceptron variant	
Piece-wise Linear	$\phi(z) = \begin{cases} 0 & z \leq -1/2 \\ z + 1/2 & -1/2 \leq z \leq 1/2 \\ 1 & z \geq 1/2 \end{cases}$	Support vector machine	
Logistic (sigmoid)	$\phi(z) = \frac{1}{1 + e^{-z}}$	Logistic regression, Multilayer NN	
Hyperbolic Tangent (tanh)	$\phi(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$	Multilayer NN, RNNs	
ReLU	$\phi(z) = \begin{cases} 0 & z < 0 \\ z & z > 0 \end{cases}$	Multilayer NN, CNNs	

# Summary

- An artificial neuron is a mathematical function conceived as a model of biological neurons, that is, a neural network.
- A Perceptron is a neural network unit that does certain computations to detect features or business intelligence in the input data. It is a function that maps its input "x," which is multiplied by the learned weight coefficient, and generates an output value "f(x).
- "Perceptron Learning Rule states that the algorithm would automatically learn the optimal weight coefficients.
- Single layer Perceptrons can learn only linearly separable patterns.
- Multilayer Perceptron or feedforward neural network with two or more layers have the greater processing power and can process non-linear patterns as well.
- Perceptrons can implement Logic Gates like AND, OR, or XOR.

# References

- <https://www.simplilearn.com>

# Thank you

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[tushar@tusharkute.com](mailto:tushar@tusharkute.com)